
Theatre, Television, and Film

In the College of Professional Studies and Fine Arts

OFFICE: Dramatic Arts 201

TELEPHONE: 619-594-6363 / FAX: 619-594-7431

<http://tff.sdsu.edu>

Accredited by the National Association of Schools of Theatre.

Faculty

Emeritus: Anderson, Annas, Blue, Harvey, A.C., Harvey, M., Heighton, Howard, Jameson, Jones, Larlham, P., Lee, Madsen, Martin, McKerrow, Meador, O'Donnell, Ofield, Real, Reid, Salzer, Stephenson, Witherspoon, Wolf, Wylie

Director: Reinholz

The Don W. Powell Chair in Scene Design: Funicello

Filmmaker in Residence: Ofield

Professors: Durbin, Freeman, Kalustian, Larlham, M., Lauzen, Powell, Reinholz, Schreiber

Associate Professors: Cirino, Hopkins, Morong

Assistant Professors: Alita, Bedau, Bliznakova

Lecturers: Keith, Marshall, Orr, Sheehan, Simas, Voytilla

Offered by the School

Master of Arts degree in theatre arts.

Master of Fine Arts degree in theatre arts.

Master of Arts degree in television, film and new media production.

Major in theatre arts with the B.A. degree in applied arts and sciences.

Emphasis in design and technology for the theatre.

Emphasis in design for television and film.

Emphasis in performance.

Emphasis in youth theatre.

Major in television, film and new media with the B.S. degree in applied arts and sciences.

Emphasis in critical studies.

Emphasis in production.

Minor in theatre arts.

Minor in television, film and new media.

Certificate in business and production aspects of the entertainment industry.

The Don W. Powell Chair in Scene Design

The Don W. Powell Chair in Scene Design was established through a trust provided by the late professor emeritus. Professor Powell, who retired after 30 years with the theatre department, created the trust in order to enhance theatre education at SDSU. The current holder of The Don W. Powell Scene Design Chair is the nationally acclaimed designer Ralph Funicello.

Filmmaker in Residence

The position of Filmmaker in Residence is unique in the CSU system. It was established to provide a professional link between the Television and Film program and the media industry in a rapidly evolving technological environment. The Filmmaker in Residence is the film and television producer Jack Ofield.

Distinguished Visiting Artists

Through the generosity of the College of Professional Studies and Fine Arts, the School of Theatre, Television, and Film is fortunate to have Edward Albee and Marion Ross, two distinguished theatre artists, spend time with students and faculty each year. Edward Albee has for many years come to San Diego State University each spring. He is the recipient of many honors including three Pulitzer prizes and is best known for his play *Who's Afraid of Virginia Woolf*. Marion Ross is a graduate of our program and has had an illustrious career in theatre, television, and film. For many years, she played the mother on the TV

series "Happy Days." Both Mr. Albee and Ms. Ross generously share their insights and are examples for our students of the highest professional achievements.

General Information

The School of Theatre, Television, and Film provides high quality education for undergraduate and graduate students that emphasizes excellence in the arts and technology, grounded in conceptual and historical foundations. By example, the school's faculty helps students realize their creative potential as artists, scholars, leaders, and global citizens who celebrate cultural diversity and promote social equality through theoretical explorations and practical experience in theatre, television, and film.

Impacted Programs

All programs in the School of Theatre, Television, and Film are impacted. To be admitted to the selected program, refer to the program description for specific impacted criteria.

Major Academic Plans (MAPs)

Visit <http://www.sdsu.edu/mymap> for the recommended courses needed to fulfill your major requirements. The MAPs Web site was created to help students navigate the course requirements for their majors and to identify which General Education course will also fulfill a major preparation course requirement.

Theatre Arts Major

**With the B.A. Degree in Applied Arts and Sciences
(Major Code: 10071)**

All candidates for a degree in applied arts and sciences must complete the graduation requirements listed in the section of this catalog on "Graduation Requirements."

Neither a minor nor a foreign language is required with this major.

Impacted Program. The theatre arts major is an impacted major. To be admitted to the theatre arts major, students must meet the following criteria:

- Complete with a grade of C or higher: Theatre 100, 120, 130 (or appropriate transfer equivalents). These courses cannot be taken for credit/no credit (Cr/NC);
- Have a cumulative GPA of 2.40 or higher.

The following program and emphases require coursework and GPA requirements in addition to those listed above. These courses cannot be taken for credit/no credit (Cr/NC).

- General Theatre Arts Program:** Television, Film and New Media 160 must be completed with a grade of C or higher.
- Emphasis in Performance:** Theatre 110, 130 (or transfer equivalent of these courses), and Theatre 332 with a GPA of 3.0 or higher.
- Emphasis in Design and Technology for the Theatre and Emphasis in Design for Television and Film:** Theatre 240 (or transfer equivalent of this course) must be completed with a grade of C or higher.

To complete the major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

General Theatre Arts Program (SIMS Code: 662504)

Preparation for the Major. Theatre 100, 110, 120, 130, 231, 240, Television, Film and New Media 160 (21 units). Theatre 100, 120, 130, and Television, Film and New Media 160 must be completed with a grade of C or higher and cannot be taken credit/no credit (Cr/NC).

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or Rhetoric and Writing Studies 305W or 500W with a grade of C (2.0) or better. See "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 35 upper division units in theatre to include Theatre 325, 359, 446A, 446B, 460A, 460B, 465; and 16 units selected from the following sequences of which a minimum of three units must be selected from *Design* and six units from *Performance*:

Design: 3-6 units selected from Theatre 440, 447, 452, 548.

Technical Theatre: 4 units selected from Theatre 349, 448, 541, 545, 549, 554B.

Performance: 6-9 units selected from Theatre 310, 315, 332, 350, 351, 431, 459.

Management: 3 units selected from Theatre 335, 345 or 476.

Emphasis in Design and Technology for the Theatre (SIMS Code: 662552)

To declare an Emphasis in Design and Technology for the Theatre Arts major, in addition to the criteria for admission to the General Theatre Arts program, students must complete the following:

- Theatre 240 (or transfer equivalent of this course) must be completed with a grade of C or higher;
- Submit portfolio of design work (see undergraduate design adviser for details). Transfer students should include a letter of support from previous school if no design work is available.

Preparation for the Major. Theatre 100, 120, 130, 240, Television, Film and New Media 160 (15 units). Theatre 100, 120, 130, and 240 must be completed with a grade of C or higher and cannot be taken credit/no credit (Cr/NC).

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or Rhetoric and Writing Studies 305W or 500W with a grade of C (2.0) or better. See "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 37 upper division units in theatre to include Theatre 325, 359, 440, 442A or 442B, 446A, 446B, 447, 452, 460A, 460B, 530A or 530B; and three units selected from Theatre 540, 547, 548, 552; and four units selected from Theatre 349, 448, 539, 541, 545, 546, 549, 550, 554A, 554B. Additional electives: Theatre 335, 345, 570A, 570B.

Emphasis in Design for Television and Film (SIMS Code: 662564)

To declare an Emphasis in Design for Television and Film, in addition to the criteria for admission to the General Theatre Arts program, students must complete the following:

- Theatre 240 (or transfer equivalent of this course) must be completed with a grade of C or higher;
- Submit portfolio of design work (see undergraduate design adviser for details). Transfer students should include a letter of support from previous school if no design work is available.

Preparation for the Major. Theatre 100, 120, 130, 240, Television, Film and New Media 160 (15 units). Theatre 100, 120, 130, and 240 must be completed with a grade of C or higher and cannot be taken credit/no credit (Cr/NC).

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or Rhetoric and Writing Studies 305W or 500W with a grade of C (2.0) or better. See "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 39 upper division units in theatre to include Television, Film and New Media 350, 550, Theatre 325, 359, 440, 442A or 442B, 446A, 446B, 447, 452, 460A, 460B, 530A or 530B; and three units selected from Television, Film and New Media 401, 551, Theatre 490, 540, 547, 548, 552.

Emphasis in Performance (SIMS Code: 662592)

To declare an Emphasis in Performance, in addition to the criteria for admission to the General Theatre Arts program, students must complete the following:

- Theatre 110, 130 (or transfer equivalent of these courses) and Theatre 332;
- GPA of 3.0 or higher in the above courses;
- A written positive review of student's work by the instructor of Theatre 332.

Preparation for the Major. Theatre 100, 110, 120, 130, 231, 240, Television, Film and New Media 160 (21 units). Theatre 100, 120, and 130 must be completed with a grade of C or higher and cannot be taken credit/no credit (Cr/NC). Theatre 110, 130, and 332 must also be completed with a GPA of 3.0.

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or Rhetoric and Writing Studies 305W or 500W with a grade of C (2.0) or better. See "Graduation Requirements" section for a complete listing of requirements.

International Experience Requirement. Completion of a study abroad or internship abroad selected from the CSU/SDSU Study Abroad Program; SDSU Exchange Program; SDSU Semester Abroad Program; SDSU Study Travel Program; SDSU approved Study Abroad Program offered by other accredited institutions, theatre internship, independent study, or experience offered by the school or university which offers significant intercultural content to the student (a significant experience in a culture other than one's own).

Major. A minimum of 33 upper division units in theatre to include Theatre 320A, 325, 332, 355, 359, 446A, 446B, 446C (one unit), 460A, 460B; and either Theatre 523, 555A or 555B; and six units selected from Theatre 350, 351, 431, 434, 435, 523, 532, 533A, 533B. All performance emphasis and theatre arts majors are required to participate in general auditions each semester.

Emphasis in Youth Theatre (SIMS Code: 662527)

Preparation for the Major. Theatre 100, 110, 120, 130, 240, Television, Film and New Media 160 (18 units). Theatre 100, 120, and 130 must be completed with a grade of C or higher and cannot be taken credit/no credit (Cr/NC).

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or Rhetoric and Writing Studies 305W or 500W with a grade of C (2.0) or better. See "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 31 upper division units to include Theatre 310, 315, 325, 359, 446A, 446B, 460A, 460B, 510; Teacher Education 530; and three units selected from Theatre 329A, 329B, 335, 336, 440, 447, 452, 459, 470, 476.

Television, Film and New Media Major

**With the B.S. Degree in Applied Arts and Sciences
(Major Code: 06031)**

All candidates for a degree in applied arts and sciences must complete the graduation requirements listed in the section of this catalog on "Graduation Requirements." To complete the television, film and new media major, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Emphasis in Critical Studies (SIMS Code: 667308)

The emphasis in critical studies guides students in the study of the history, theory, aesthetics, and cultural significance of film, television and new media. This emphasis offers a degree, which can be used for many different career paths, including graduate study, media industry coordination and production, and museum and archival work.

THEA

Impacted Program. The emphasis in critical studies is designated as an impacted program. To be admitted to the television, film and new media major with an emphasis in critical studies, students must meet the following criteria:

- Have a cumulative grade point average of 3.00 or higher;
- Complete with a grade of B or higher: Theatre 100, 120, Television, Film and New Media 110, 160.

These courses cannot be taken for credit/no credit (Cr/NC).

Preparation for the Major. Theatre 100, 120; Television, Film and New Media 110, 160. (12 units) These prerequisite courses must be completed with a grade of B or higher and cannot be taken for credit/no credit (Cr/NC).

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10, or Journalism and Media Studies 310W, or Rhetoric and Writing Studies 305W with a grade of C (2.0) or better. See "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 39 upper division units to include Television, Film and New Media 310, 330, 363, 364A, 364B, 462; nine units selected from Television, Film and New Media 470, 530, 571, 573; and 12 units selected from Africana Studies 465 or French 465, Anthropology 439, Chicana and Chicano Studies 400, Classics 350, European Studies 424, German 320, History 436, Journalism and Media Studies 408, 410, Religious Studies 364, Television, Film and New Media 430, 470, 490, 499, 530, 571, 573, or Theatre 460A, 460B, 465, 530B. A minor is not required with this major.

Emphasis in Production (SIMS Code: 667304)

The emphasis in production prepares students for professions in television, film and new media. The emphasis also serves those in occupations where extensive knowledge is required of message design for these media and their various distribution systems. This program focuses on skills required for careers as producers, directors, art directors, production assistants, and writers, as well as emerging careers in new media production.

Impacted Program. The emphasis in production is designated as an impacted program. To be admitted to the television, film and new media major with an emphasis in production, students must meet the following criteria:

- Complete with a grade of B or higher: Theatre 100 and Television, Film and New Media 160. Complete with a grade of C or higher: Television, Film and New Media 110, Theatre 120, and three units from Art 157, 258, 259, or Music 151. These courses cannot be taken for credit/no credit (Cr/NC);
- Submit a personal statement to be evaluated by the faculty;
- Submit two letters of recommendation to be evaluated by the faculty;
- Have a cumulative grade point average of 3.00 or higher;
- Submit samples of visual creative work;
- Submit a treatment for a 1-3 minute production (fiction or non-fiction).

Preparation for the Major. Television, Film and New Media 110, 160; Theatre 100, 120; and three units from Art 157, 258, 259, or Music 151. (15 units) Television, Film and New Media 160 and Theatre 100 must be completed with a grade of B or higher and cannot be taken credit/no credit (Cr/NC). Television, Film and New Media 110, Theatre 120, and three units from Art 157, 258, 259, or Music 151 must be completed with a grade of C or higher and cannot be taken for credit/no credit (Cr/NC).

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10, or Journalism and Media Studies 310W, or Rhetoric and Writing Studies 305W with a grade of C (2.0) or better. See "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 42 upper division units to include 27 units from Television, Film and New Media 310, 314, 330, 360, 361, 364A or 364B, 510, 540, 560; six to nine units selected from Television, Film and New Media 322, 327, 341, 350, 401, 465, 490, 499, 522, 550, 551, 561, 590, or Theatre 359; six to nine units selected from Television, Film and New Media 363, 364A or 364B, 430, 462, 470, 530, 571 or 573. A minor is not required with this major.

Communication Major

With the B.A. Degree in Liberal Arts and Sciences
(Major Code: 06033)

Emphasis in Telecommunications and Film With the B.A. Degree in Liberal Arts and Sciences

No new students will be admitted to this emphasis.

To complete the telecommunications and film emphasis, students must fulfill the degree requirements for the major described in the catalog in effect at the time they are accepted into the premajor at SDSU (assuming continuous enrollment).

Impacted Program. The telecommunications and film emphasis is designated as an impacted program. To be admitted to the telecommunications and film major, students must meet the following criteria:

- Complete with a grade of B or higher: Television, Film and New Media 160 and Journalism and Media Studies 200. These courses cannot be taken for credit/no credit (Cr/NC);
- Complete a personal statement to be evaluated by the faculty;
- Submit two letters of recommendation to be evaluated by the faculty;
- Have a cumulative grade point average of 3.00 or higher.

Preparation for the Major. Television, Film and New Media 110, 160; Journalism and Media Studies 200. (9 units)

Language Requirement. Competency (successfully completing the third college semester or fifth college quarter) is required in one foreign language to fulfill the graduation requirement. Refer to section of catalog on "Graduation Requirements."

Graduation Writing Assessment Requirement. Passing the Writing Placement Assessment with a score of 10 or Journalism and Media Studies 310W or Rhetoric and Writing Studies 305W with a grade of C (2.0) or better. See "Graduation Requirements" section for a complete listing of requirements.

Major. A minimum of 24 upper division units to include Communication 300; Journalism and Media Studies 440, 460, 480; and 12 units of upper division electives in the School of Communication approved by the adviser. Students selecting the telecommunications and film emphasis are required to complete a minor outside the School of Communication.

Theatre Arts Minor

(Minor Code: 10071) (SIMS Code: 662504)

The minor in theatre arts consists of 20-21 units in theatre to include Theatre 100, 120, 130, 240, 460A or 460B; three units selected from Theatre 325, 431, 465, or 476; and two to three units selected from Theatre 315, 345, 355, 442A, 442B, or 555A.

Courses in the minor may not be counted toward the major, but may be used to satisfy preparation for the major and General Education requirements, if applicable. A minimum of six upper division units must be completed in residence at San Diego State University.

Television, Film and New Media Minor

(Minor Code: 06031) (SIMS Code: 667306)

The minor in television, film and new media is designed for students in business, English, music, prelegal, theatre, or other majors related to the writing, production, and distribution of media. The minor consists of a minimum of 21 units to include Theatre 100; Television, Film and New Media 110, 160, 310; six units selected from Television, Film and New Media 363, 364A, 364B, 430, 462; and three units selected from Television, Film and New Media 330, 470, 530, 571, 573. Admission to the Television, Film and New Media minor requires completion of at least 30 units with a minimum grade point average of 3.0 overall and completion of Theatre 100 and Television, Film and New Media 160 with grades of B or better.

Courses in the minor may not be counted toward the major, but may be used to satisfy preparation for the major and general education requirements, if applicable. A minimum of six upper division units must be completed at San Diego State University.

Certificate in Business and Production Aspects of the Entertainment Industry

The basic certificate in Business and Production Aspects of the Entertainment Industry provides students with specialized knowledge and skills in the area of backstage management of people and technology in the performing arts. Students study and gain experience in stage, production, event management, and business principles of television and film or marketing entertainment. These areas provide a foundation of knowledge for entry-level career positions in managerial and business environments of the creative, cultural, and events industries.

Courses are for preprofessionals in the theatre, television, film, and entertainment industries who want to expand their knowledge of management and production. The certificate is for students who want to pursue careers as producers, managers, entrepreneurs, in the areas of live performing arts, as well as professionals in adjacent fields of the not-for-profit performing arts disciplines, and in arts management and production. Students in management and business can apply this certificate to the arts and entertainment industries. For additional information, contact Jay Sheehan, 619-594-4990.

The certificate requires completion of 13-15 units to include 12 units selected from the following courses:

THEA 335	Stage Management-Theory (3)
THEA 336	Stage Management-Practicum (3)
THEA 345	Theatre Marketing and Publicity (3)
THEA 470	Facility Operations and Management for Theatre (3)
THEA 476	Event Management in the Entertainment Industry (3)
TFM 401	Business Aspects of Television and Film Production (3)

and one course selected from:

THEA 240	Theatre Design and Technology I (3)
OR	
THEA 241	Theatre Production Essentials (1) [For non-theatre majors only]

Courses (THEA & TFM)

Refer to *Courses and Curricula and University Policies* sections of this catalog for explanation of the course numbering system, unit or credit hour, prerequisites, and related information.

LOWER DIVISION COURSES IN THEATRE (THEA)

THEA 100. The Art of Theatre (3) [GE]

Introduction to theatre as a reflection of society and a contributor to the world of art. Students explore theatre's continuing relevance to contemporary culture. Attendance at selected theatre events required.

THEA 110. Fundamentals of Voice for Actors (3)

Kinesthetic exercises in vocal production leading to improved vocal function using the methods of leading exponents of voice-work for the theatre, to include: Alexander technique, Fitzmaurice voice-work, and Linklater technique. Development of vocal warmup.

THEA 115. Acting for Nonmajors (3)

Improvisational exercises (verbal and nonverbal) in sensory awareness, observation, concentration, listening, and response skills with application to other fields. Individual presentation techniques for the preprofessional in other disciplines.

THEA 120. Heritage of Storytelling (3) [GE]

Three lectures and attendance at selected performances.

Survey of significant concepts over a wide history of theatre, television, and film. Analysis of classical, contemporary, realistic, and avant-garde examples; exploring influence of historical narrative forms on contemporary storytelling.

THEA 130. Acting I (3)

Development of individual's ability to express thought and emotion through effective use of the voice and body. These fundamental concepts may be applied to stage, film, and television acting.

THEA 231. Acting II (3)

Prerequisites: Theatre 110 and 130.

Continuation of Theatre 130, emphasizing application of fundamental skills to problems of text analysis, subtext, playing action, characterization, and ensemble work.

THEA 240. Theatre Design and Technology I (3)

Two lectures and three hours of laboratory.

Prerequisite: Theatre 100. **Proof of completion of prerequisite required:** Copy of transcript.

Design, technical practices, and production organization for the theatre. Not open to students with credit in Theatre 240A, 240B, or 240C.

THEA 241. Theatre Production Essentials (1) (Offered only in Extension)

Theatrical departments and components involved with the creation of live theatre. Course not open to theatre majors.

THEA 296. Experimental Topics (1-4)

Selected topics. May be repeated with new content. See *Class Schedule* for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor's degree.

THEA 299. Special Study (3)

Prerequisites: Consent of department chair and instructor. Individual study.

UPPER DIVISION COURSES IN THEATRE (Intended for Undergraduates)

THEA 305. Production Aesthetics in Film and Stage (3)

Two lectures and two hours of activity.

Prerequisites: Theatre 100, 120; Television, Film and New Media 160. Theatre majors: Theatre 130, 240. Television, Film and New Media majors restricted to TFM premajors or majors.

Analysis and use of production aesthetics in theatre, television, and film.

THEA 310. Creative Drama I (3)

Current philosophies, principles, and techniques of creative drama. Development of the individual through use of dramatic play, imaging, improvisation, and theatre games. Applicable to classroom teaching, counseling, recreation, and senior citizen programs.

THEA 315. Theatre for Young Audiences (3)

Current philosophies and practices in theatre for young audiences. Techniques of selecting and producing plays for and with youth. Theatre styles, script analysis, and functions of the production team.

THEA 320. Advanced Voice and Text for Actors (3)

Prerequisites: Theatre 110, 130; or by audition.

Techniques of vocal expression in the theatre, primarily in plays with heightened and elevated speech, e.g. Shakespeare and classic Greek drama.

A. Select Heightened Speech From the Greeks to Today

THEA 325. Script Analysis (3)

Prerequisites: Theatre 100 and completion of lower division writing competency requirement. **Proof of completion of prerequisites required:** Copy of transcript.

Analysis of representative plays with emphasis on plot and character development, dramatic structure, action, and style.

THEA 329. Practicum in Theatre for Young Audiences Cr/NC (329A: 2 units) (329B: 1 unit)

Two hours of activity per unit.

Prerequisite: Theatre 315.

Practical experience in department public performances of plays for young audiences.

A. Rehearsal

B. Performance

THEA

THEA 332. Advanced Acting (3)

Prerequisites: Theatre 130 and by audition.

Continuation of Theatre 130 and 231, emphasizing analysis of literary text in process of creating characters. Scene study and role preparation of significant texts by modern playwrights. May be repeated once with consent of instructor.

THEA 335. Stage Management-Theory (3)

Prerequisite: Theatre 240. Theatre 241 for non-theatre majors only.

Development of the prompt script, organizational methods, and collaborative personnel interaction. Maximum credit six units. (Formerly numbered Theatre 475A.)

THEA 336. Stage Management-Practicum (3)

Six hours of activity.

Prerequisite: Theatre 240. Theatre 241 for non-theatre majors only.

Practical experience in stage managing department productions. Maximum credit six units. (Formerly numbered Theatre 475B.)

THEA 345. Theatre Marketing and Publicity (3)

One lecture and four hours of activity.

Prerequisite: Theatre 100. Theatre 241 for non-theatre majors only.

Practical experience in marketing and publicity for theatres, including PSA's, press releases, layout-graphics for written materials, magazine and newspaper advertisements, marketing strategy and campaign development for a full theatre season.

THEA 349. Theatrical Makeup (2)

Two hours per unit.

Prerequisite: Theatre 240.

Planning and application of makeup for stage, film, and television. Classroom exercises and production-related activities.

THEA 350. Musical Theatre Performance I (3)

Two lectures and three hours of laboratory.

Prerequisites: Theatre 332 and by audition.

Basic performance techniques in musical theatre. Emphasis on application of acting theory to musical theatre literature. Maximum credit six units.

THEA 351. Musical Theatre Performance II (3)

Two lectures and three hours of laboratory.

Prerequisites: Theatre 332 and by audition.

Vocal selections and scenes in musical theatre. Emphasis on characteristics and performance styles. Maximum credit six units.

THEA 355. Movement for the Theatre I (2)

Two hours of activity per unit.

Prerequisites: Theatre 332 and by audition for majors. Theatre 115 for theatre minors.

Activities to develop physical skills of the performer. Links between imagination, movement, and body expression leading to character development. Maximum credit four units.

THEA 359. Directing I (3)

Prerequisites: Theatre 130, 240, 325; or Television, Film and New Media 314. **Proof of completion of prerequisites required:** Copy of transcript.

Principles and techniques of directing for the stage: play selection, analysis, and interpretation; casting methods; stage composition and movement; and rehearsal procedures.

THEA 431. Workshop in Improvisational Acting (3)

Prerequisites: Theatre 332 and by audition.

Theories and principles of improvisational acting.

THEA 434. Audition Techniques for the Actor (3)

Two lectures and two hours of activity.

Prerequisites: Theatre 320 and 355.

Techniques of auditioning and interviewing in the theatre, film, and television; selecting audition pieces, rehearsing, and performing auditions.

THEA 435. Acting on Camera (3)

Two lectures and two hours of activity.

Prerequisites: Theatre 100, 110, 120, 130; Television, Film and New Media 160.

Director-actor-camera collaborations in rehearsal and performance, using single or multi camera television technique. Techniques for preparing and performing monologues and scenes with practical experience in front and behind that camera.

THEA 438. Shakespeare Touring Production (2)

Four hours of activity.

Prerequisites: Theatre 100, 120; Television, Film and New Media 160.

Participate in high school outreach touring production.

THEA 440. Scene Design I (3)

Two lectures and three hours of laboratory.

Prerequisites: Theatre 240, 325.

Techniques and procedures in application of design, color, and perspective in designing scenery.

THEA 442. Practicum in Theatrical Production (2)

Two hours of activity per unit.

Prerequisite: Theatre 240.

Technical theatre production experience for departmental public performances.

A. Scenery Construction

B. Costume Construction

THEA 446. Practicum in Performance (446A-446B: 2 units) (446C: 1-3 units Cr/NC)

One lecture and two hours of activity for 446A and 446B.

Two hours per unit for 446C.

Prerequisite for 446A and 446B: Theatre 240.

Prerequisite for 446C: Theatre 100.

Practical experience in departmental public performances. (Theatre 446C formerly numbered Theatre 445A; Theatre 446A and 446B formerly numbered Theatre 445B.)

A. Stage Crew. Maximum credit four units for Theatre 446A.

B. Costume Crew. Maximum credit four units for Theatre 446B.

C. Cast Member. Maximum credit six units for Theatre 446C.

THEA 447. Lighting Design I (3)

Two lectures and three hours of laboratory.

Prerequisites: Theatre 240, 325.

Concepts and technologies in lighting for theatre and related performance areas. Emphasis on mechanics of stage lighting, color, instruments, and control. Laboratory and production related activities.

THEA 448. Theatre Technology (2)

Two lectures and three hours of laboratory.

Prerequisite: Theatre 240.

Current materials and practices of theatre technology. Advanced construction techniques; stage machinery design and control; special effects; computer applications for stage operations; budget, research, and management procedures.

THEA 452. Costume Design I (3)

Two lectures and three hours of laboratory.

Prerequisites: Theatre 240, 325.

Theory and creative application of principles of costume design for various types of production. Emphasis on concept development, character interpretation, research methods, color organization, and fabric selection. Laboratory and production related activities.

THEA 459. Directing II (3)

Two lectures and two hours of activity.

Prerequisites: Theatre 359 and consent of instructor.

Experience and group evaluation in directing one-act plays before an audience. Attendance at selected public performances required. Maximum credit six units.

THEA 460A-460B. History of the Theatre (3-3) [GE]

Prerequisite: Completion of the General Education requirement in Foundations of Learning II.C., Humanities for nonmajors.

Theatre from primitive times to the present. Special attention given to the theatre as a mirror of the social and cultural background of various countries and periods in which it is studied. Theatre 460A is not prerequisite to Theatre 460B.

THEA 465. Theatre of Diversity (3) [GE]

Prerequisites: Theatre 325 for theatre majors. Completion of the General Education requirement in Foundations of Learning II.C., Humanities for nonmajors.

Racial, ethnic, political, and social diversity of American landscape as reflected in works of major playwrights of diversity.

THEA 470. Facility Operations and Management for Theatre (3)

Prerequisite: Theatre 240. Theatre 241 for non-theatre majors only. Leadership, managing creative teams, budgeting, scheduling, liability and safety, co-producing, special event and corporate entertainment production management. Front of house operations to include house management, box office operations, ticketing, budgeting and reporting. Maximum credit six units.

THEA 476. Event Coordination and the Entertainment Industry (3)

Two lectures and two hours of activity.

Prerequisite: Theatre 240. Theatre 241 for non-theatre majors only.

All aspects of producing special events, including venue designs and planning, managerial roles of entertainment industry, and how venue planning affects business decisions of these various managers.

THEA 490. Theatre Internship (1-3) Cr/NC

Prerequisite: Theatre 325; internship contract must be completed prior to registration.

Work with approved theatre organizations off-campus under the combined supervision of theatre personnel and instructors. Maximum credit three units.

THEA 496. Experimental Topics (1-4)

Selected topics. May be repeated with new content. See *Class Schedule* for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor's degree.

THEA 499. Special Study (1-3)

Prerequisite: Consent of instructor.

Individual study. Maximum credit six units.

**UPPER DIVISION COURSES IN THEATRE
(Also Acceptable for Advanced Degrees)**

THEA 510. Creative Drama and Language Arts (3)

Prerequisite: Theatre 310 or 315.

Advanced techniques in using creative drama to teach literature and language. Emphasis on use of drama in teaching of reading and world literature. Practical experience through fieldwork in elementary or middle school classrooms.

THEA 523. Stage Combat (2)

Four hours of activity.

Prerequisites: Theatre 355 and by audition.

Skills and choreography of armed and unarmed stage combat. Performance application to selected scenes from world drama.

THEA 525. Dramaturgy (3)

Prerequisite: Theatre 325 or graduate standing.

Theory and application of various aspects of dramaturgy and theatre literary management. Production-oriented synthesis of advanced text analysis, dramatic theory and criticism, historical research, and dramatic literature. Attendance at select plays required. May be repeated with new content. Maximum credit six units.

THEA 530. Period Dress and Decor (3)

Prerequisite: Theatre 240 or graduate standing.

Visual survey of relationships and cultural significance of period dress, architecture, and decorative arts as applied to theatrical productions. Emphasis on significant historic periods in dramatic literature. Theatre 530A is not open to students with credit in Theatre 530.

- A. Ancient World Through Eighteenth Century
- B. NeoClassical Through Twentieth Century

THEA 532. Advanced Acting and Directing (3)

Prerequisites: Theatre 332 and either Theatre 320 or 355.

Problems in characterization in contemporary drama, and in plays of Ibsen, Strindberg, Chekhov, and Shaw. Maximum credits six units.

THEA 533A-533B. Theory and Styles in Acting and Directing I and II (3-3)

Prerequisites: Theatre 332 and either Theatre 320 or 355.

Acting and directing problems in theory and style related to the production of plays from great periods in theatre history, with attention to characterization, dramatic values, creative directing, and production approaches.

THEA 539. Theatre Rendering (2)

Four hours of activity.

Prerequisite: Theatre 240.

Rendering for scenic, costume, and lighting designer. Techniques, media, and portfolio preparation. Maximum credit four units.

THEA 540. Scene Design II (3)

Prerequisites: Theatre 440 and 530A or 530B.

History of scene design and application of contemporary styles to various types of dramatic production.

THEA 541. Scene Painting (2)

Four hours of activity.

Prerequisite: Theatre 530A or 530B.

Theories and techniques of scene painting, including both historical backgrounds and modern procedures. Full-scale projects executed in scenery studio.

THEA 545. Mechanical Drawing for the Theatre (2)

Four hours of activity.

Prerequisite: Theatre 240 or admission to MFA in Design.

Theatre drafting standards and techniques. Floor plans, sections, elevations, perspective drawings, and light plots.

THEA 546. CADD for the Theatre (2)

Four hours of activity.

Prerequisite: Theatre 545.

Computer aided drafting applications for theatre designer.

THEA 547. Lighting Design II (3)

Two lectures and three hours of laboratory.

Prerequisite: Theatre 447.

Advanced design theories and lighting practice for theatre and dance. Laboratory and production related activities.

THEA 548. Sound Design for the Theatre (3)

Two lectures and two hours of activity.

Prerequisites: Theatre 240, 325.

Theories and techniques of sound design and reinforcement for theatrical performance. Laboratory experience in sound production.

THEA 549. Lighting and Sound Technology (2)

One lecture and three hours of laboratory.

Prerequisite: Theatre 447.

Use of electrics for the stage. Lighting, sound, computer. Practical applications emphasized.

THEA 550. Software for Theatrical Design (2)

Four hours of activity.

Prerequisites: Theatre 440, 447, 452, or 546.

Application of computer software for theatre, including scenery, costume, lighting, and sound design. Maximum credit four units.

THEA 552. Costume Design II (3)

Prerequisites: Theatre 452 and 530A or 530B.

Advanced studies in costume design. Emphasis on theatrical style, rendering layout, design problems, materials, and budget.

THEA 553. Technical Direction (3)

Two lectures and three hours of activity.

Prerequisites: Theatre 240, 442.

Modern technical direction including project management (budgeting and procurement, managing employees); design and engineering; automation, rigging, advanced stagecraft (metalcraft, CNC machinery, composite construction), and safety. Maximum credit six units.

THEA

THEA 554A. Costume Design Technology I (2)

Four hours of activity.
Prerequisite: Theatre 240.

Current materials and practices of costume technology: advanced construction techniques, fabric selection and use, period pattern drafting, draping, and cutting. Maximum credit four units.

THEA 554B. Costume Design Technology II (2)

Four hours of activity.
Prerequisite: Theatre 240.

Advanced costume craft construction techniques and management procedures for costume production: millinery, fabric dyeing and painting, jewelry, and related crafts. Maximum credit four units.

THEA 555A. Movement for the Theatre II (2)

Four hours of activity.
Prerequisites: Theatre 332 and 355.

Movement techniques for the theatre. Movement patterns, phrase development, and partnering leading to scene work. Maximum credit four units.

THEA 555B. Movement for the Theatre II (2)

Four hours of activity.
Prerequisites: Admission to the MFA musical theatre program.

Consent of instructor for undergraduates.
Musical theatre movement and dance styles. Maximum credit eight units.

THEA 570. Practicum in Theatrical Production (1-3)

Prerequisite: Theatre 440, 447, or 452; or admission to MFA in Design.

Design projects in areas of scenery, costume, lighting, sound, or makeup. Maximum credit six units for Theatre 570A and six units for Theatre 570B.

- A. Independent Study
- B. Design for Department Public Performances

THEA 580. Theatre in the Classroom (3)

Prerequisites: Theatre 310 and 315.

Methods of teaching theatre in elementary, middle, and secondary schools. Emphasis on pedagogy, organization of curriculum, play selection, and principles of producing plays in the classroom.

THEA 596. Selected Topics in Theatre (1-3)

Prerequisite: Twelve units in theatre.

A specialized study of selected topics from the areas of theatre. May be repeated with new content. See *Class Schedule* for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor's degree. Maximum credit of six units of 596 applicable to a bachelor's degree. Credit for 596 and 696 applicable to a master's degree with approval of the graduate adviser.

**LOWER DIVISION COURSES IN TELEVISION,
FILM AND NEW MEDIA
(TFM)**

TFM 110. Writing for Television and Film (3)

Prerequisites: Satisfaction of the English Placement Test. Ability to type. **Proof of completion of prerequisites required:** Copy of EPT or competency scores or verification of exemption; proof of Cr in Rhetoric and Writing Studies 97, or notification from the Department of Rhetoric and Writing Studies.

Theory and practice in writing for electronic and film media. Introduction to techniques of narrative and documentary writing and scripting.

TFM 160. Cinema as Art (3) [GE]

Cinema in its diverse forms. Historical and stylistic influences on aesthetic values and social implications of cinema.

**UPPER DIVISION COURSES IN TELEVISION,
FILM AND NEW MEDIA
(Intended for Undergraduates)**

TFM 310. Film, Television, and New Media Criticism (3)

Prerequisite: Television, Film and New Media 160.

Critical approaches to study of film, television, and new media. Analyses of media perspectives, to include ideology, semiotics, genre, gender, and spectatorship.

TFM 314. Film and Video Production (3)

Two lectures and three or more hours of activity.

Prerequisite: Open to television, film and new media majors only.

Aesthetics and practice of film and video production techniques. Instruction in equipment use combined with consideration of aesthetics, visual storytelling, and craft. Attention to development of creative voice and original work.

TFM 321. Sound Design for Video and Film (3)

Two lectures and two hours of activity.

Digital audio post-production for video, TV, and film. Includes field acquisition, Foley, editing, and assembling.

TFM 322. Cinematography for Television and Film (3)

Two lectures and three hours of laboratory.

Prerequisite: Television, Film and New Media 314.

Basic cinematography, including introduction to specialized studio and location equipment; lighting techniques for film and television; introduction to film labs. (Formerly numbered Television, Film and New Media 522.)

TFM 327. Film and Video Editing (3)

One lecture and four hours of activity.

Prerequisite: Television, Film and New Media 314 (or consent of instructor).

Theory and practice of film and video editing.

TFM 330. Cultural Aspects of Media (3)

Prerequisite: Television, Film and New Media 160.

Cultural dimensions of media. Media structures, uses, and effects at national and international levels in a context of humanities and conceptual arts.

TFM 341. Service Learning Video Production (3)

Two lectures and more than three hours of activity.

Prerequisites: Television, Film and New Media 110 and 314.

Service learning video production workshop emphasizing nonfiction field production.

TFM 350. Staging and Art for Television and Film (3)

One lecture and six hours of activity.

Aesthetic considerations and technical practices in staging, lighting, and graphics for television and film. Practical experience in university sponsored productions.

TFM 360. Intermediate Filmmaking (3)

Two lectures and more than three hours of activity.

Prerequisite: Television, Film and New Media 314 (or consent of instructor).

Single camera techniques in production of narrative fiction. Crew-based location and studio production. Responsibilities of producer, director, and key creative production positions. (Formerly numbered Television, Film and New Media 260.)

TFM 361. Studio Production (3)

Two lectures and more than three hours of activity.

Prerequisite: Television, Film and New Media 314 (or consent of instructor).

Multi-camera television production techniques for studio, sound stage, and remote multi-camera production. Responsibilities of producer, director, and production staff. (Formerly numbered Television, Film and New Media 261.)

TFM 363. International Cinema (3) [GE]

Prerequisite: Completion of the General Education requirement in Foundations of Learning II.C., Humanities required for nonmajors.

Construction of foreign film to history and practice of cinema as an art. Film as an expression of national culture. Maximum credit six units of which three units may be applicable to General Education. May be repeated with new content. See *Class Schedule* for specific content.

TFM 364. History of Film Classics (3-3)

Prerequisite: Upper division standing.

Viewing and analysis of American and foreign theatrical films which represent milestones in development of cinema. Maximum credit six units from Television, Film and New Media 364, 364A, and 364B.

- A. Early Developments Through the 1950s
- B. 1960s Through Today's Cinema

TFM 401. Business Aspects of Television and Film Production (3)

Prerequisites: Television, Film and New Media 360 or 361 or Theatre 241 for non-theatre majors only. Usually taken concurrently with Television, Film and New Media 560 or 561. **Proof of completion of prerequisites required:** Copy of transcript.

Financing, preproduction planning, postproduction, and distribution of television and film.

TFM 430. History of Prime-Time Television (3) [GE]

Prerequisite: Completion of the General Education requirement in Foundations of Learning II.C., Humanities required for nonmajors.

History, trends, and dynamics in the programming of prime-time network television. External and internal forces that influence what we watch.

TFM 462. Documentary: History and Theory (3) [GE]

Prerequisite: Television, Film and New Media 160 for majors. Completion of the General Education requirement in Foundations of Learning II.C., Humanities required for nonmajors.

Persuasive concepts, techniques, and forms in documentary film and television programs. Major historical works and their impact on society.

TFM 465. Compositing (3)

Two lectures and three hours of activity.

Prerequisite: Television, Film and New Media 360 or 361.

Computer-generated imagery and compositing techniques used in feature films and broadcast television.

TFM 470. Critical Studies of Gender/Sexuality/Media (3)

Prerequisites: Television, Film and New Media 160 for Television, Film and New Media majors and upper division standing.

Critical approaches to representation, production, and reception of gender and sexuality in film, television and new media, including video games and the Internet.

TFM 490. Internship (3)

Prerequisite: Television, Film and New Media 314 (or consent of instructor).

Work with approved agencies off-campus under the combined supervision of agency personnel and instructor. Maximum credit six units.

TFM 496. Experimental Topics (1-3)

Prerequisites: Upper division standing and consent of instructor.

Experimental topics. May be repeated with new content. See *Class Schedule* for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor's degree.

TFM 499. Special Study (1-3)

Prerequisite: Television, Film and New Media 314 (or consent of instructor).

Individual study or project, normally in a research area selected by the student. Maximum credit six units.

UPPER DIVISION COURSES IN TELEVISION, FILM AND NEW MEDIA

(Also Acceptable for Advanced Degrees)

TFM 510. Advanced Script Writing for Television and Film (3)

Prerequisite: Television, Film and New Media 314 (or consent of instructor).

Scripting of dramatic original and adaptation forms, and documentary. May be repeated with new content. See *Class Schedule* for specific content. Maximum credit six units.

TFM 522. Advanced Film and Television Cinematography (3)

Two lectures and three hours of laboratory.

Prerequisite: Television, Film and New Media 314 (or consent of instructor).

Advanced theory and practice of cinematography for film and television production. Lighting for mood and character; camera movement for story telling; and new techniques in film, digital, and HD formats. Careers in the purely visual aspects of film making. (Not the same course as Television, Film and New Media 522 in the 2004-05 catalog and previous SDSU catalogs.)

TFM 530. Selected Topics in Genre Studies for Television and Film (3)

Film and television genres (noir, western, comedy, musical, science fiction, soap opera, etc.) including key media texts, aesthetics, themes, history, and social context. May be repeated with new course content. See *Class Schedule* for specific content. Maximum credit six units.

TFM 540. Documentary Production (3)

Two lectures and three or more hours of activity.

Prerequisites: Television, Film and New Media 314 and 361.

Hands-on field experiences in documentary production to include research and writing techniques, investigative procedures, interviewing, shooting and editing. Analyze significant documentaries. (Formerly numbered Television, Film and New Media 340.)

TFM 550. Art Direction for Television and Film (3)

One lecture and four hours of activity.

Prerequisites: Television, Film and New Media 350; 360 or 361 for television, film and new media majors, and Theatre 440 for theatre majors, and consent of instructor. **Proof of completion of prerequisites required:** Copy of transcript.

Aesthetic, technical, and practical aspects of design for television and film. Experience in scenic design, graphics, set decoration, budgeting, and scheduling.

TFM 551. Production Design for Television and Film (3)

Prerequisites: Television, Film and New Media 350 and credit or concurrent registration in Television, Film and New Media 401.

Theory and analysis of production design concepts for television and film. Development of designs and analysis of technical requirements for fictional and nonfictional productions.

TFM 560. Advanced Film (3)

Two lectures and more than three hours of activity.

Prerequisites: Television, Film and New Media 314 (or consent of instructor), 360, and 361.

Practicum in direction and production of dramatic and non-dramatic film. Cameras, lighting, design, sound techniques, experience in university sponsored productions. Completion of a short film.

TFM

Theatre, Television, and Film

TFM 561. Advanced Television (3)

Two lectures and more than three hours of activity.

Prerequisite: Television, Film and New Media 314 (or consent of instructor).

Production processes and techniques to include producing, critical analysis, directing, digital cinematography, and editing of scripted projects. Experience in individual and university-sponsored productions.

TFM 571. Selected Topics in Director Studies (3)

Prerequisite: Television, Film and New Media 310.

Historical significance of and theoretical approaches to major media directors (Welles, Hitchcock, Spielberg, etc.) including breadth of work, cultural and generic contexts, aesthetic innovation, and recurring themes. May be repeated with new content. See *Class Schedule* for specific topic. Maximum credit six units.

TFM 573. Selected Topics in History of Film, TV, and Media (3)

Prerequisite: Television, Film and New Media 310.

Media history including cultural and generic developments, patterns of exhibition, technological influences, significant creative and industrial figures, commercial and social contexts. May be repeated with new content. See *Class Schedule* for specific topic. Maximum credit six units.

TFM 590. Directing for Film and Television (3)

One lecture and six hours of activity.

Prerequisite: Television, Film and New Media 314 (or consent of instructor).

Directing fundamentals and production to include script analysis, director's preparation and directing actors. (Formerly numbered Television, Film and New Media 390.)

TFM 596. Selected Topics in Television, Film and New Media (1-4)

Prerequisite: Twelve units in television, film and new media.

Specialized study of selected topics from the areas of television, film and new media. May be repeated with new content. See *Class Schedule* for specific content. Limit of nine units of any combination of 296, 496, 596 courses applicable to a bachelor's degree. Maximum credit of six units of 596 applicable to a bachelor's degree. Credit for 596 and 696 applicable to a master's degree with approval of the graduate adviser.

GRADUATE COURSES

Refer to the *Graduate Bulletin*.

Urban Studies

Refer to "Interdisciplinary Programs"
in this section of the catalog.